

League Scoring Settings



Scoring

Every 25 passing yards (PY25)	1
TD Pass (PTD)	4
Interceptions Thrown (INT)	-2
2pt Passing Conversion (2PC)	2
Every 10 rushing yards (RY10)	1
TD Rush (RTD)	6
2pt Rushing Conversion (2PR)	2
Every 10 receiving yards (REY10)	1
Each reception (REC)	1
TD Reception (RETD)	6
2pt Receiving Conversion (2PRE)	2
Each PAT Made (PAT)	1
Each PAT Missed (PATM)	-1
Total FG Missed (FGM)	-1
FG Made (0-39 yards) (FG0)	3
FG Made (40-49 yards) (FG40)	4
FG Missed (0-39 yards) (FGM0)	-3
FG Missed (40-49 yards) (FGM40)	-2
FG Made (50-59 yards) (FG50)	5
FG Made (60+ yards) (FG60)	5
Kickoff Return TD (KRTD)	6
Punt Return TD (PRTD)	6
Interception Return TD (INTTD)	6
Fumble Return TD (FRTD)	6
Blocked Punt or FG return for TD (BLKKRTD)	6
2pt Return (2PTRET)	2
1pt Safety (1PSF)	1
Each Sack (SK)	1
Blocked Punt, PAT or FG (BLKK)	2
Each Interception (INT)	2
Each Fumble Recovered (FR)	2

Each Safety (SF)	2
0 points allowed (PA0)	5
1-6 points allowed (PA1)	4
7-13 points allowed (PA7)	3
14-17 points allowed (PA14)	1
28-34 points allowed (PA28)	-1
35-45 points allowed (PA35)	-3
46+ points allowed (PA46)	-5
Less than 100 total yards allowed (YA100)	5
100-199 total yards allowed (YA199)	3
200-299 total yards allowed (YA299)	2
350-399 total yards allowed (YA399)	-1
400-449 total yards allowed (YA449)	-3
450-499 total yards allowed (YA499)	-5
500-549 total yards allowed (YA549)	-6
550+ total yards allowed (YA550)	-7
Kickoff Return TD (KRTD)	6
Punt Return TD (PRTD)	6
Fumble Recovered for TD (FTD)	6
Total Fumbles Lost (FUML)	-2
Interception Return TD (INTD)	6
Fumble Return TD (FRTD)	6
Blocked Punt or FG return for TD (BLKKRTD)	6
2pt Return (2PTRET)	2
1pt Safety (1PSF)	1