



LEAGUE SETTINGS

Basic Settings

League Name	The Contract Season
Number of Teams	12
Scoring Type	Head to Head Points, Point Per Reception
Format	League Manager
Make League Viewable to Public	No

Draft Settings

Draft Type	Offline Snake Draft
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Roster

Roster Size	14
Total Starters	9
Total on Bench	5 (1 IR)

POSITION	STARTERS	MAXIMUMS
Quarterback (QB)	1	3
Team Quarterback (TQB)	0	No Limit
Running Back (RB)	2	8
Running Back/Wide Receiver (RB/WR)	0	N/A
Wide Receiver (WR)	2	8
Wide Receiver/Tight End (WR/TE)	0	N/A
Tight End (TE)	1	3
Flex (FLEX)	1	N/A
Offensive Player Utility (OP)	0	N/A
Defensive Tackle (DT)	0	0
Defensive End (DE)	0	0
Linebacker (LB)	0	0
Defensive Line (DL)	0	N/A
Cornerback (CB)	0	0
Safety (S)	0	0
Defensive Back (DB)	0	N/A
Defensive Player Utility (DP)	0	N/A
Team Defense/Special Teams (D/ST)	1	2
Place Kicker (K)	1	2
Punter (P)	0	0
Head Coach (HC)	0	0
Bench (BE)	5	N/A
Injured Reserve (IR)	1	N/A

